# PIEZOMOTION

# **INSTRUCTION MANUAL**

Linear Piezoelectric Motor Evaluation Kit

Models: LBS004-E | LCS004-E with Factory-Installed Encoder And Piezo Motion Closed Loop Control

Discover affordable precision with piezoelectric innovation.

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#### **1.0 Introduction**

This user guide covers the software installation, operation and control of Piezo Motion's linear piezomotor Model #'s; LBS and LCS which have been supplied with an integrated encoder and driver assembly and programmed with Piezo Motion's proprietary closed loop control software.

The LBS and LCS Series of linear piezo motors represents a quantum leap in design of small size high-performance DC motors. Injection-molded using extremely durable, but light weight engineered reinforced thermoplastics, the LBS and LCS series provide low cost with superior precision and ultrafast response/start-stop characteristics. Highly energy efficient, the LBS and LCS series consume zero power in hold position while still providing significant force. Available in a variety of configurations (including non-magnetic) the LBS and LCS series is the ideal choice for high volume demanding OEM applications where superior performance and economical unit cost are important factors.

The LBS and LCS series linear motors combine high performance and excellent quality with an affordable low cost. The main body of the piezo motor is molded using modern reinforced engineered thermoplastics.



Figure 1. LBS004-E Series motors with factory installed encoder (front & back)



Figure 2. LCS004-E Series motor with factory installed encoder (front and back)

#### 2.0 Unpacking and Preparation

After unpacking the piezo motor, assemble it as described in relevant User Manual. The piezo motor with encoder assembly includes the following items:

- Piezo motor with integrated encoder assembly
- Installation and control software
- Electronic driver PCB with encoder daughter board
- Interconnect cables (incl. USB cable)
- Power Supply 12V DC (LBS and LCS)

#### **3.0 Technical Specifications**

#### 3.1 Combined Specification for LBS004-E, and LCS004-E Linear Motors

Weight	25 g
Dimensions	40x34x11 mm
Bi-Directional Repeatability	±2.6 μm
Linear Force	4 N
Linear Stroke	9 mm
Stroke Type	Fixed
Velocity Range	0.014 to 140 mm/s
Minimum Linear Step	< 0.05 µm
Driver Supply Voltage	12 V
Driver Output Voltage	60 V
Response Time Range	20 µs to 30 µs
Angular Hysteresis at Direction Change	< 1.5 arc.min
Operating Temperature Range	-20 to 80°C
Connection Type	Flying lead
Wire Length	15 cm
Encoder	Optical

#### Table 1 – LBS004-E with Encoder Specifications

Weight	50 g
Dimensions	60x47x20 mm
Bi-Directional Repeatability	±2.6 μm
Linear Force	4 N
Linear Stroke	15 mm
Stroke Type	Fixed
Velocity Range	0.014 to 140 mm/s
Minimum Linear Step	< 0.05 µm
Driver Supply Voltage	12 V
Driver Output Voltage	60 V
Response Time Range	20 µs to 30 µs
Angular Hysteresis at Direction Change	< 1 arc.min
Operating Temperature Range	-20 to 80°C
Connection Type	Molex connector
Wire Length	30 cm
Encoder	Optical

#### Table 2 – LCS004-E with Encoder Specifications

#### 4.0 Electronic Driver Overview

Piezo Motion's electronic driver PCB has been designed to provide an economical user-control interface compatible with all DTI piezo motors. Each driver PCB is supplied pre-programmed for the specific motor model and is software configurable to provide optimization of drive signals and integrated controls. The primary purpose of the driver PCB is the formation of electrical pulses with specific frequency and amplitude for excitation of the piezo motor.

#### 4.1 Main Driver PCB

#### Important note:

The LBS/LCS motor with integrated encoder and driver-daughter board assembly has been pre-programmed to operate in closed loop mode only using proprietary Piezo Motion control software. Manual control of motor motion can be performed by pressing either of the two Manual Control Buttons located on the driver PCB.

The electronic driver PCB enables precision motion control of the piezo motor via a microcontroller based 12 V DC digital system, which also allows for user generated inputs for motion control.

The driver assembly (Main PCB) is comprised of five main sections as shown in the block diagram. The Power Supply (PS), accepts a 12 V DC input through a DC power jack with a 2.0 mm center positive pin. The 12 V is filtered then regulated to 5 V DC and filtered again to provide the board operational voltage.



#### Block Diagram of Driver Board (with optional daughter board and encoder)

The Direction Control Unit (DCU), includes manual (push button) directional control signal inputs to the microcontroller (MC) for continuous piezo motor operation. This is implemented through active TTL low inputs to the microcontroller. The Current Sense Unit (CSU) monitors current during motor operation.

The Microcontroller (MC), provides software-based control of motor motion in response to directional control inputs. When directional control signals are received, the microcontroller generates enable control output signals proportional to the control signals, and current feedback (via CSU) to the Driver (DR). In PWM mode of operation, the pulse width of the driver enable signal determines the amplitude of motion. A current negative feedback input is used by software to determine the optimal excitation frequency of the piezo motor to maintain the required current.

The Driver element (DR) is comprised of two gate driver ICs with FETs (to provide drive current) and step up voltage transformers. The Driver section uses the supply 12 V DC. The enabled gate driver amplifies the 5V TTL phase signals to a 12 V gate drive signal that switches on the FETs. When the FETs are active, the transformer steps up the ultrasonic signal voltage to the level required for excitation of the piezo motor (which can be between 30 V to 120 V depending on piezo motor model). Channel drive current is also detected within the Driver element, where it is amplified then integrated to provide an analog signal proportional to the channel drive current. This current sense feedback is used to optimize motor control and performance. Activation of motor motion in a specific direction is performed by command from the microcontroller.

## 4.2 Motion Control Closed-Loop (Feedback Control) using Proprietary Piezo Motion software

In closed-loop control (feedback control) mode, an additional daughter PCB is mounted on driver PCB (see Motion Control Closed-Loop). Feedback from an external optical encoder, mounted on the piezo motor, is fed to the daughter board and used to close the loop. The position and speed of the motor can then be controlled through an elaborate set of commands via either a USB port (through Piezo Motion's GUI) or



Figure 3. Electronic PCB driver for LBS004-E & LCS004-E Linear Motors

The daughter board performs two key functions. Firstly, it enables the communication between the optical encoder installed on piezo motor and the driver PCB microprocessor, which provides for precision closed loop control. Secondly, the daughter board's communications unit allows piezo motor motion control via external devices using either USB or Serial Port (RS 232) interface.

During installation of the daughter Board, the microcontroller is factory-programmed with proprietary encoder motion control algorithms. Once the daughter board is installed the driver PCB will no longer work as a standalone driver. However, manual control of motor movement can still be achieved by pushing the Manual Control Buttons of the driver PCB.

The linear encoder has a resolution of 2.6 µm after interpolation and quadrature detection.

Two output signals from the encoder (channel A and channel B, with phase difference of 90°) can be monitored on the pins of the Encoder Output connector.

#### 4.3 PLC & Serial Port Control Overview

#### Note: API control of the motor using Python is available as well and is described in Section 6

Pre-programmed motion control algorithms enable implementation of several operators/commands for specific motion control. The key commands are for defining of speed ("Set Velocity") and for movement to a defined position ("Destination"). These commands are resident within a library which can be accessed using either Piezo Motion's optional programmable logic control (PLC) software, or via the serial (RS-232) port or via Piezo Motion's Python API library (Section 6).

Loordinate (um)	Manual						
0	+		Sp	eed (0.014-1	140 mm/s	s) 21	8
Home							
Program				5980			
Operators			Program	fext			
Set Velocity (#Velocity) Move Time(#Direction #	Time)	Select					
Pause(#Time)	nine)						
Destination(#Direction,#F Braking Distance(#Value) Repeat(#N) End Repeat()	Position) )	Insert					
Home()		Edit					
		Remove					
		UP					

The algorithms, which have been optimized based on the specific dynamic characteristics of the motor, analyze encoder feedback signaling and perform real-time noise filtration and temporal processing. This provides the following advantages:

- Increase in the range of speed control range during continuous mode operation.
- Reduction in ultrasonic vibrational noise during speed control.
- Substantial increase in the accuracy of speed control (speed stabilization) with external load changes.
- Dramatic increase in system response time during speed stabilization.

#### Set Velocity Command

Four different algorithms have been designed to control piezo motor speed, a brief description of these is provided here:

**Continuous-frequency algorithm** – Medium to high speeds are regulated by varying the excitation frequency along the resonance characteristic of the piezo motor within its medium-frequency region during medium to high speed motion.

*Hysteresis algorithm* – Low speeds are regulated by varying the excitation frequency along the resonance characteristic of the piezo motor within its high-frequency region during lower speed motion.

*Modulation algorithm* – Slow speeds are regulated by the on formation of train excitation packets with specific fixed repetition rates. The packets are internally frequency modulated during slow speed motion.

**Frequency modulation algorithm** – Very slow speeds are regulated by the formation of train excitation packets (similar to modulation algorithm) but with a varying repetition rate during very slow speed motion. An example of the four different speed control algorithms for a linear motor is provided here.

- Medium to high speed: 140 mm/s ... 3 mm/s (1 mm/s speed increment)
- Low Speed: 3.0... 1.4 mm/s (0.1 mm/s speed increment);
- Slow Speed: 1.4...0.3 mm/s (0.1 mm/s speed increment);
- Very Slow Speed: 0.3 -0.014 mm/s (0.01 mm/s speed increment).

In this example, control over the entire range of speeds is performed using a root algorithm. The root algorithm is based on the interval principle, where each range of speed uses its own algorithm and its own starting frequency point. Depending on the set speed (which is specified by the "Velocity" command), the program selects the optimum algorithm to ensure stabilization of the required speed.

#### These algorithms, in contrast to traditional PWM algorithms, enable the user to significantly extend the range of speed control of the piezo motor, while simultaneously reducing the associated noise and parasitic ultrasonic vibration.

#### **Set Destination Command**

The main command responsible for movement and positioning is the "Destination" command. Movement using this command is specified in micrometers ( $\mu$ m), where the resolution of the encoder is 2.6  $\mu$ m.

The underlying algorithm has been developed to optimize motion control by analyzing the required speed of movement and specific dynamic characteristics of the motor (i.e. the inertia of the rotor/carriage/loan and self-braking torque/force). The algorithm also analyses the braking distance when approaching the desired target coordinate.

Since the value of the external inertia load is initially unknown, the system is initially programmed for a fixed breaking distance and fixed speed of braking based on the follow assumptions:

- For linear piezo motor - inertial mass of the movable carriage  $m_0 = 20$  g and maximum programmed speed Vo = 80 mm/s.

For a linear motor, taking into account the additional external inertial mass m, the maximum programmed speed V in a given coordinate can be calculated as:

$$V = V_o \sqrt{m_0 / (m_0 + m)}$$

Note: If the programmed speed exceeds the calculated above maximum speeds, the destination position can be overshot.

An example of how the Destination command implements these algorithms for a linear piezo motor is provided here:

- The Destination command analyzes the programmed speed of rotation V, which is set using the Set
- Velocity command. If the speed exceeds the fixed speed of braking, then it algorithm decelerates the motor in the span of certain number of encoder pulses (default value) in order to achieve the fixed speed of braking.
- If the speed of rotation V (set by Set Velocity command) is equal to or less than the fixed speed of
- braking, then positioning is performed at the programmed speed V.
- If the programmed speed of rotation ω is greater than the fixed speed of braking and the travel range (determined by Destination command) is smaller than the deceleration distance (default value), then the movement is carried out at the fixed speed of braking.

These positioning algorithms can significantly improve the accuracy of positioning and can bring the positioning resolution of movement to within the actual resolution of the encoder.

An additional Command "Braking Distance" can be implemented for custom braking distance (the default value is 1,300  $\mu$ m). In this case, the command needs to be placed before the Destination command. The Destination command will then be based on the new custom value for the braking distance. If the custom value for the braking distance is set at zero ("Braking Distance(0)") the piezo motor will work without any deceleration when approaching the target coordinate. In this case, the risk for overshooting increases.

Note: The user must choose the correct value for the braking distance in order to achieve a positioning resolution equal to the maximum achievable resolution of the encoder.

To implement motor control via the serial port, a 3-pin connector is used, which is located on the daughter board of the driver, where:

contact G - common (GND);

contact R - data reception (Receiver or RXD);

contact T - transmission (Transmitter or TXD).

The connection diagram of the control device to the Daughter board of the motor driver is shown below.



#### 5.0 Mechanical Drawings of LBS and LCS Series



Figure 4. Mechanical Drawing (mm) of LBS004-E Linear Motor with Factory-Installed Encoder



Figure 5. Mechanical Drawing (mm) of LCS004-E2 Linear Motor with Factory-Installed Encoder

#### 6.0 Piezo motor system set up

#### 6.1 Software Installation

### Note: Before connecting the driver to a power supply, complete the software installation steps as described below.

i. Windows® PC with Windows 10 operating system is required

ii. Open the main folder "PIEZO MOTION LINEAR motor with encoder installation software VI", located on the external storage device supplied with the motor and copy the folder into a location on your computer hard drive. This folder contains all installation programs.

iii. Open the executable file "GUI SOFTWARE PIEZO MOTION LINEAR MOTOR with ENCODER VI". If an error occurs, you must install additional software, namely the .NET Framework version 4 or higher. To do this, run the executable file "dotNetFx40\_Full\_x86\_x64", which is in the root directory of the main folder or download the updated version of the .NET Framework from the official Microsoft website.

iv. If the file "GUI SOFTWARE PIEZO MOTION LINEAR MOTOR with ENCODER V1" is successfully opened, open one of the folders labelled "CP210x\_Windows\_XP" (for Windows XP) or "CP210x\_Windows\_7\_8\_8.1\_10" (for Windows 7,8,8,1,10), both folders are located in the root directory of the main folder.

v. Run the driver installation. To do this, run the file "CP2I0xVCPInstaller\_x64" if you have a 64 bit OS or "CP2I0x-VCPInstaller\_x86" if you have a 32 bit OS. These files are located in the root directory of the corresponding folder for your OS.

- vi. Connect the power supply to the motor board.
- vii. Connect the motor board to the PC using the USB cable supplied.
- viii. Open "Device Manager", which is located in the "Control panel".
- ix. In the "Ports (COM and LPT)" section, the line "Silicon Labs CP210x USB to UART Bridge" should appear.
- x. This completes the installation of the software.
  - Portable Devices
     Ports (COM & LPT)
     Silicon Labs CP210x USB to UART Bridge (COM10)
     Print queues
     Processors
     Software devices
     Sound, video and game controllers
     Storage controllers
     System devices
     Universal Serial Bus controllers

#### 6.2 Connecting the Power Supply

Connect the 12 VDC Power Supply to the Power Supply Connector located on the electronic driver PCB. Connect the other end of the power supply cable to a wall power socket

#### 6.3 Connecting the Driver Board and Encoder

The piezo motor connects to the driver board by a connector on the end of the motor wire. This connector mates with the corresponding connector on the electronic driver PCB. The connectors can only be joined in one possible orientation. Press the connector gently in place so that it is flush with the edges of the receptacle on the driver PCB.

Connect the encoder ribbon cable (which is attached to the encoder motor assembly) to the 6-PIN connector located on the top of the Daughter Board (RBS). Press the connector gently in place so that it is flush with the edges of the receptacle on the Daughter Board.

#### 6.4 Software Operation

Open the file "GUI SOFTWARE PIEZO MOTION LINEAR MOTOR with ENCODER V1".

In the bottom left corner of the pop-up list, select the desired COM port (see figure) and press the "CONNECT" button, the name of the button will change to "DISCONNECT".

## NOTE: Make sure that the COM port is connected correctly by activating the motor motion with the "+" or "-" buttons from the "Manual" control section of the window.

The device is ready to use.

Coordinate (um)	Manual						
0	•		9	ipeed (0	.014-140 m	m/s)	2
Home	]						
Program							
Operators			Program	Text			
Cat Mala alter (HR/ala alte/							
Nove Time(#Direction	//Time)	Select					
Move Time(#Direction, Pause(#Time)	) ,#Time)	Select					
Nove Time(#Direction, Pause(#Time) Destination(#Direction, Braking Distance(#Vak	) , #Time) ,#Position) lue)	Select					
Set velocity (#velocity) Move Time(#Direction, Pause(#Time) Destination(#Direction, Braking Distance(#Val Repeat(#N) End Repeat()	) ,#Time) ,#Position) ue)	Select Insert					
Set velocity (#Velocity, Move Time(#Direction, Pause(#Time) Destination(#Direction, Braking Distance(#Vak Repeat(#N) End Repeat() Home()	) ,#Time) ,#Position) ue)	Select Insert Edit					
Set velocity (#velocity) Move Time(#Direction, Pause(#Time) Destination(#Direction, Braking Distance(#Val Repeat(PN) End Repeat() Home()	) ,#Time) ,#Postion) ue)	Select Insert Edit					
Set velocity (#velocity, Move Time(#Direction, Pause(#Time) Destination(#Direction, Braking Distance(#Valk Repeat(#N) End Repeat() Home()	) ,#Time) ,#Position) ue)	Select Insert Edit Remove					
Set velocity (#velocity, Move Time(#Direction, Pause(#Time) Destination(#Direction, Braking Distance(#Val Repeat(#N) End Repeat() Home()	) ,#Time) ,#Position) ue)	Select Insert Edit Remove UP					
Set velocity (#velocity) Move Time(#Direction, Pause(#Time) Destination(#Direction, Braking Distance(#Vak Repeat(and Repeat() Home()	) ,#Time) ,#Postion) ue)	Select Insert Edit Remove UP DOWN					

Select COM Port

#### 6.5 Software Description

The software program is presented as a standard Windows Application. The Main input window (as shown) is titled "SOFTWARE PIEZO MOTION LINEAR MOTOR". This window contains three main fields:

**"Manual" -** control field for manual operation activated by pressing the "+" or "-" button, which moves the motor in opposite directions. The speed of movement is entered in the **"Speed (0.014-140 mm/s)**" field.

"**Coordinate (pulses)**" - field where the movement distance in  $\mu$ m is displayed. The "Home" button moves the motor to its left most position and resets this field to zero.

NOTE: "Coordinate" field shows the travel coordinate only in manual mode. After the "Home" button is pressed it shows the "absolute" coordinate in respect to the "zero" position. This window is not functional in "Program" mode.

"**Program**" - field for programming user set parameters.

Positioning of the motor is implemented by counting encoder pulses. For the rotary motor model RBS this is 32,000 PPR.

Coordinate (um)	Manual			
0	+		Speed (0.014-14)	0 mm/s) 28
Home				
Program			Program Taut	
Set Velocity (#Velocity)		Select	riografii text	
Move Time(#Direction, #Ti Pause(#Time) Destination(#Direction,#Po Braking Distance(#Value) Repeat(#N) End Repeat()	me) sition)	Insert		
Home()		Edit		
		Remove		
		UP		
		DOWN		

The "**Program**" panel is designed to create, view and edit the motor control program. It contains the subpanels - "**Operators**" and "**Program Text**" and the buttons for creating and editing programs - "**Select**"; "**Insert**"; "**Edit**"; "**Remove**"; "**UP**"; "**DOWN**"

The functions of the subpanels and the buttons are discussed below.

"Operators" - contains all available action operators. These are "Set Velocity (#Velocity)"; "Move Time (#Direction, #Time)"; "Pause (#Time); Destination (#Direction, #Position)"; "Repeat (#N); End Repeat ()", "Braking Distance ( # Pulses)". The functions of these operators are described below.

The user can select any operator by clicking on the "**Select**" button and add the operator to the "**Program Text**" field on the right. Depending on the selected operator, the user is prompted to enter the value(s) of the required parameters.

#### **6.6 Operator Functions**

**Set Velocity (#Velocity)** – This operator is used for setting motor speed. When selected, a dialog box for entering speed value appears. The user needs to enter the required speed in the input value field (0.014-140 mm/s).

🖶 Set Velocity	×
Input value (0.01-100 RPM)	10
Cancel	ОК

**Destination (# Direction, # Position)** – This operator is used for moving to a specified coordinate. The user needs to specify the direction of movement (positive direction (+) or negative (-)). The absolute value of the travel in the selected direction is entered in the Destination field in µm.

🖳 Destination	×
Direction +	0.
Destination (pulses):	100
Cancel	ОК

Example 1: Travel distance of +5 mm (+5,000  $\mu$ m) with velocity of 10 mm/s

Set Velocity (10) Destination (+, 5000)

**Braking Distance ( # Value) -** is used to program the breaking distance before reaching the target coordinate. Normally, it is placed before the "Destination" operator. The users need to enter the breaking distance (in  $\mu$ m) in the operator window.



Example 2: Travel distance of +5 mm (+5,000  $\mu$ m) with velocity of 10 mm/s and braking distance of 0.5 mm (500  $\mu$ m)

Set Velocity (10) Braking Distance ( 500) Destination (+, 5000)

If the operator **Braking Distance** is not included in the example above, the default braking distance of 1.3 mm would apply (as in Example 1)

**NOTE:** "Braking Distance (# Value)" operator improves accuracy of positioning, when approaching target coordinate. It provides the flexibility of changing the braking distance, depending on the load. This

function helps to eliminate unwanted effects, like target "overshooting" and "hunting" mode, which are typical for servo systems based on electromagnetic motors.

**Move Time (#Direction, #Time)** – This operator is used for programming a specified time of movement with speed defined by Set Velocity operator placed before this operator. The user needs to specify the direction of movement and enter the movement time in milliseconds in the field "Movement time (ms)").

💀 Move Time	×
Direction +	0.
Movement time (ms)	100
Cancel	ОК

Example 3: Traveling forth ("-" direction) and back ("+" direction), for specific time (100 ms), with velocity of 100 mm/s

Set Velocity (100) Move Time (-, 100) Move Time (+, 100)

NOTE:. Operator "**Move Time**" should not be used as a distance positioning operator (calculating distance as V\*T (V- Set Velocity, T- Move Time). The reason for this is that the specified time for movement includes two components – acceleration and movement with constant speed. The acceleration time could be different for moving in both directions. In result, if the operators in the example above are included in a loop, a resultant drift from the starting position could be observed with each cycle of the loop. One application of this operator is shown in Example 4 below, demonstrating a fast scanning mode (no "**Breaking Distance**" operator is used). In this case, the motor is scanned from one end stop to another as the calculated V\*T (30 mm) is bigger than the physical travel distance of the motor (15 mm).

**Repeat (#N)** – This operator is used for loop/cycling. The command is inserted in the beginning of each loop/ cycle. The user must enter the number of repetitions of the cycle by completing the "**Input Repeat Number**" field.

🖳 Repeat	×
Input Repeat Number	2
Cancel	ОК

Example 4: Five (5) fast movements between the left and right end-stops (scanning mode), with velocity of 100 mm/s

Set Velocity (100) Repeat (5) Move Time (-, 300) Move Time (+, 300) End Repeat ()

Example 5: Five (5) displacements of +3 mm and -3 mm each, with velocity of 10 mm/s and " **Braking Distance**" of 0.5 mm. Because the operator "**Destination**" is used in the loop, the motor will return in its starting position after the implementation of the 5 cycles.

> Set Velocity (10) Braking Distance ( 500) Repeat (5) Destination (+, 3000) Pause (100) Destination (-, 3000) Pause (100) End Repeat ()

**Note:** The maximum number of cycles allowed in the "Repeat (#N)" operator is 255. The proper use of this operator requires that operator "Pause (#Time);" with minimum duration of 10 ms, is placed in the body of the cycle between the operators **Destination** and the end of the cycle (see Example 5). "*Repeat (#N)*" operator inside the cycle of another "Repeat (#N)" operator is not allowed.

**End Repeat ()** – This operator is placed at the end of all operators in the loop/cycle. It requires "**Repeat (#N)**" operator before it (see Example 4 and 5).

Pause (#Time) – This operator is used to determine the period (in ms) of any desired pause.



**Home ()** – This operator is used to establish "Home" position for linear motors. During implementation of the operator "*Home ()*" the motor reaches the left end-stop position with speed around 30 mm/s. The max time for the implementation of this command is 1.5 s. The accuracy of implementation of the "*Home ()*" position is 3-8 um.

Please note that after the execution of the operator "*Home()*", the piezo motor will resume operation with the speed defined before the implementation of the "*Home()*" command. If the speed is not defined before or after the operator "*Home()*", the piezo motor will move with the speed of the "*Home()*" operator.

**Note:** It is recommended that after the Home() operator has been implemented, to establish a working "zero" position by moving the motor minimum of 100 µm, preferably 200-300 µm using the operator "**Destination**". e.g. "**Destination (+, 300)"**. This is necessary, in order to avoid the elastic deformation of the plastic enclosure, when the motor is pressed with max force against its left end-stop position.

Example 6: Establishing "zero" position at a distance of +300 µm from **Home** position

Home () Destination (+, 300)

Example 7: (Combination of Example 5 + Example 6)

Home () Destination (+, 300) Set Velocity (10) Braking Distance ( 500) Repeat (5) Destination (+, 3000) Pause (100) Destination (-, 3000) Pause (100) End Repeat ()

To execute/start the program, click the "**Run**" button. To stop the program, press the "**Stop**" button.

#### 6.7 Program Edit Operators Functions

"*Edit*" - edits the corresponding operator of the program. Select an operator in the working program and press the "Edit" key;

"*Remove*" - deletes the corresponding operator. Select an operator in the working program and press the "Remove" key;

Note: Before loading a new program please remove all lines of the old program starting from the last one. Currently there is not an option to clear the whole program.

"UP" – moves one position up the selected operator in the text of the program;

**"DOWN"** – moves one position down the selected operator in the text of the program;

"**Insert**" - introduction of a new operator in specific place of the program. Select a new operator in the "**Operators**" panel; select the operator in the work program, above which the new operator will be inserted; press the "**Insert**" key; enter the corresponding parameters into the new operator window.

#### 6.8 Saving and loading work programs

To save work program to a file, use the **"SAVE"** button. To open an already saved program, use the **"LOAD"** button.

#### Note: when writing a program please be aware of the following recommendations:

- Include a "Pause" operator (with a minimum time parameter of 10 ms) after each "Destination" operator. This will ensure appropriate synchronization between the implementation of consecutive operators.
- The operator "Destination" contains a complex algorithm for precise positioning of the motor, without overshooting. For proper implementation of this operator, the "Set Velocity" operator must define the speed at less than 80 mm/s beforehand.

#### 7.0 Controlling the motor with commands through serial port

#### 7.1 Connection

To implement the motor control via the serial port, a 3-pin connector is used, which is located on the daughter board of the driver, where:

contact G - common (GND);

contact R - data reception (Receiver or RXD);

contact T - transmission (Transmitter or TXD).

The connection diagram of the control device to the Daughter board of the motor driver is shown below.



#### 7.2 Packaging of transmitted data for control

To start a transfer of control package to motor driver, the code "5" needs to be sent, which prepares the microprocessor for receiving the package. Each package includes three main fragments:

number of transmitted bytes;

• code of the operator;

parameters of the operator.



After executing all commands, the microprocessor sends back the code "5" (which indicates the completion of all commands), as well as the value of the number of counted pulses (4 bytes), when the last command is executed.

In order to stop the execution of the current command, code "10" must be sent. This code stops the implementation of the program.

#### 7.3 Instruction Set

#### "Move Time(#Direction, #Time)"

• Command number: 1.

Parameter size: 1byte.

• Parameter "Direction" sets the direction of movement.

Parameter size: 1byte.

When "Direction" equals: "1" - move to the right; any number in the range "2-255" move to the left.
Parameter "Time" sets motor running time in milliseconds.

Parameter size: 4bytes.

Range of admissible values: [1...2<sup>32</sup>].

#### "Pause(#Time)"

• Command number: 2.

Parameter size: 1byte.

• Parameter "Pause" sets motor idle time in milliseconds.

Parameter size: 4bytes.

Range of admissible values: [1...2<sup>32</sup>].

#### "Set Velocity (#Velocity)"

• Command number: 3.

Parameter size: 1byte.

• Parameter "Set Velocity" sets motor speed.

Parameter size: 2bytes.

Calculation of the parameter: Velocity= 100\*Speed [RPM]; Range of admissible values: [1...10000].

#### "Continuous movement(#Direction)"

• Command number: 4.

Parameter size: 1byte.

• Parameter "Direction" sets the direction of movement.

Parameter size: 1byte.

When "Direction" equals: "1" - move to the right; any number in the range "2-255" move to the left.

#### "Stop"

• Command number: 5.

• Parameter size: 1byte.

After this command is implemented, the piezo motor stops and the microprocessor sends back through the serial port number "5" and immediately after that the value of the pulse counter (4 bytes). The command "Stop" is used together with the command "**Continuous movement**".

#### "Destination(#Direction, #Position)"

• Command number: 6.

Parameter size: 1byte.

• Parameter "Direction" sets the direction of movement.

Parameter size: 1byte.

When "Direction" equals: "1" - move to the right; any number in the range "2-255" move to the left.

• Parameter "Position" sets number of encoder pulses.

Parameter size: 3bytes.

Range of admissible values: [1...2<sup>24]</sup>.

#### "Home(#Direction)"

Note: The operator "Home" can be used only if there is a mechanical limit/stop installed in the system.

- Command number: 11.
- Parameter "Direction" sets the direction of movement.
- Parameter size: 1byte.

When "Direction" equals: "1" - move to the right; any number move to the left.

#### "Braking Distance (#Pulses)"

- Command number: 9.
- Parameter "Pulses" sets number of encoder pulses.

• Parameter size: 2bytes. Range of admissible values: [1...2<sup>16</sup>].

#### 7.4 Serial Port configuration

-baud rate: 9600 -data bits: 8

-parity: none

-stop bits: 1.

#### Example

Implementing command "Destination" 500 to the right

5+5+6+1+244+1+0 (all decimal, arrows are not transmitted)

5 - start of transmission;
next 5 - number of bytes transferred;
6 - command number (in this case - 6 for "*Destination*" command);
1 - first parameter of "*Destination*" command - direction: 1 is for right direction;
next 3 bytes - number of pulses, low significant bytes forward (the pulses number must be divided into 3 bytes. In this case 500 = 01244.

**Note:** It is necessary to use a terminal that DOES NOT convert the entered values using ASCII table. An example of such terminal is when the user enters number 5 in the terminal, the program sends 53 (according to the ASCII table). A terminal, which sends number 5 unchanged should be used.

#### 8.0 Controlling the motor with commands through Python

The API and examples are available on our GitHub.com account - piezomotion.com/w98j

#### 9.0 Recommended settings to avoid overheating

Piezo Motion's range of piezomotors are designed for precise control applications using a duty cycle. They are not designed for prolonged operation in Continuous (non-stepping) Mode, which can lead to overheating of the motor and possible internal damage not protected under warranty.

To avoid overheating of the motor please follow the guidelines in the table below and ensure that motion control settings for Continuous Mode and/or Stepping (PWM) Mode are within the limits specified in the table below.

For applications requirements exceeding the recommended guideline, please contact Piezo Motion's Technical Support.

				-
Model/Series #	Max. Operating Power (W)	Max. Operating Power (W)	Recommended PWM Duty Cycle	Maximum Duration in Continuous Mode
RBS Series	4.32 W	1.8W	40%	30s
LBS004	4.2 W	1.7W	40%	20s
LCS004	4.2 W	1.7W	40%	20s
LCS010 (10N)	19.2 W	5.8W	30%	15s
RAS(300mA)	1.5 W	0.5 W	30%	10 sec.
RAS(100mA)	0.5 W	0.25 W	50%	30 sec.
RAS(50mA)	0.25 W	0.13 W	50%	60 sec.
LAS(100mA)	0.5 W	0.25 W	50%	30 sec.

Table 3 – Recommended Guidelines for Motion Control.

#### 10.0 Appendix

#### 10.1 Determination of Windows®Operation System

To determine if your computer is running a 32-Bit or 64-Bit version of Windows, in Windows XP, you need to:

1.0pen the Start menu.

2. Right click on "My Computer" and select "Properties".

3. Select the "General" tab. If the computer runs under 64-Bit OS it will be stated under the line stating Microsoft Windows XP. If a number is not specified but only the Windows edition is mentioned, eg. Version 2002 Service pack 3, then your computer runs on 32-Bit OS.

To determine if your computer is running a 32-Bit or 64-Bit version of Windows, in Windows 7,8,10, you need to:

1. Open the Start menu.

2. Under "Settings" click "About".

3. The information will be listed in "Device specifications".

#### **11.0 Technical Support**

Technical support is available from 9 AM to 5.30 PM U.S. Eastern Time. Please refer to contact information at end of manual.

#### 12.0 Warranty

All sales and deliveries are made exclusively on the basis of our general Terms and Conditions of Business. These are available to view and download on the Piezo Motion homepage at http://piezomotion.com/ terms-and-conditions/

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